command（HEX），length 256Bytes					Fuction description
0	1	2	3	4～255	
0x01	0x1A	0x1C	0x01	0x00	Init lcd
0x01	0x1A	0x1C	0x02	0x00	Wakeup， light up the backlight
0x01	0x1A	0x1C	0x03	0x00	Sleep， turn off the backlight
0x01	0x1A	0x1C	0x04	0x00	Clean the screen

VFDDisplay command：

interface：

Fuction	void sendLCDCommand(in byte[] data, ILcdCallback callback)
Function Description	SendVFDDisplay command

Fuction	void sendLCDString(in String string, ILcdCallback callback)
Function Description	Send string （max 8 English words）

Fuction	void sendLCDBitmap(in Bitmap bitmap, ILcdCallback callback)
Function Description	Send a bitmap（bitmap 128*40）

Feedback function return	Return	
onRunResult	int status, boolean show	status: lcd status 0 can't find lcd 1 init 2 wakeup 3 sleep 4 clean the screen 16 display show: true false

Monopoly fuction，true = app needs exclusive access to the screen， false = app does not need exclusive access to the screen（unrealized fuction）

Declare the monopoly meta in your application manifest file. For example:

<meta-data android:name="monopoly" android:value="value" />

value =true or false